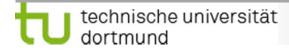
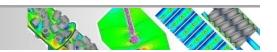
On FEM techniques for multiphase flow

Recent developments regarding Numerics and CFD Software

<u>Stefan Turek</u>, Otto Mierka, Raphael Münster Institut für Angewandte Mathematik, LS III Technische Universität Dortmund ture@featflow.de

http://www.mathematik.tu-dortmund.de/LS3 http://www.featflow.de





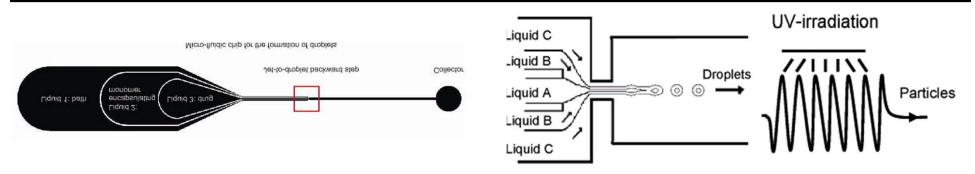
Overview & Motivation:

Accurate, robust, flexible and efficient simulation of *multiphase problems* with *dynamic interfaces* and *complex geometries*, particularly in 3D, is still a challenge!

Vision: Highly efficient, flexible and accurate "real Mathematical Modelling life" simulation tools based on modern Numerics Numerics / CFD Techniques and algorithms while exploiting modern hardware! Validation / Benchmarking HPC Techniques / Software **Realization:** FEATFLOW technische universität Stefan Turek dortmund

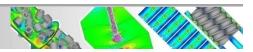
Exemplary Application

- Numerical simulation of *micro-fluidic drug encapsulation ("monodisperse compound droplets")* for application in lab-on-chip and bio-medical devices
- Polymeric "bio-degradable" outer fluid with viscoelastic effects
- Optimization of chip design w.r.t. boundary conditions, flow rates, droplet size, geometry

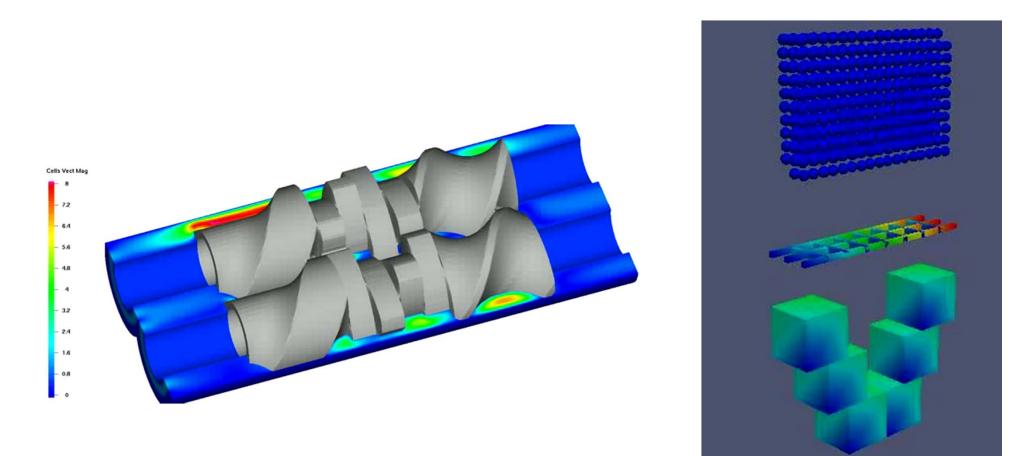




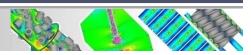
Stefan Turek



Typical applications require efficient basic flow solvers and techniques for liquid-liquid & liquid-solid interfaces in complex (time-dependent) domains



Stefan Turek



Basic Flow Solver: FeatFlow

Numerical features:

- High order FEM discretization schemes
- FCT & EO stabilization techniques
- Use of unstructured meshes
- Fictitious Boundary (FBM) methods
- Adaptive grid deformation
- Newton-Multigrid solvers

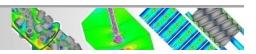
HPC features:

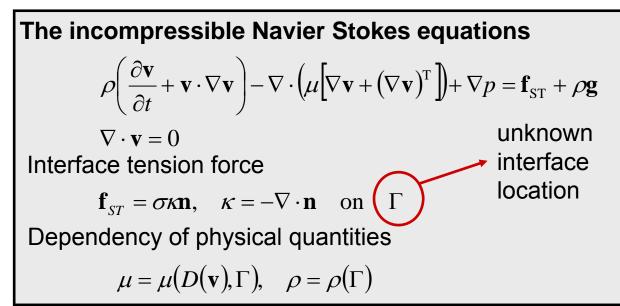
- Massive parallel
- GPU computing
- Open source



Hardware-oriented Numerics

Stefan Turek

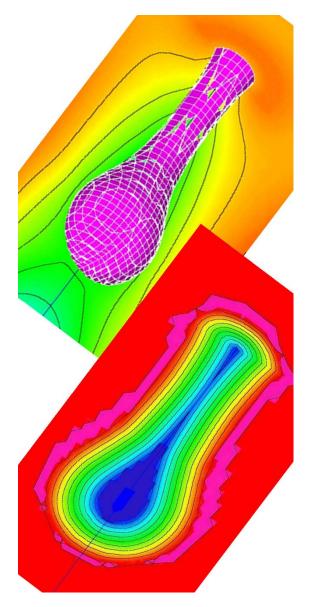


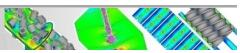


Interface capturing realized by Level Set method

$$\frac{\partial \phi}{\partial t} + \mathbf{v} \cdot \nabla \phi = 0$$

- Exact representation of the interface
- Natural treatment of topological changes
- Provides derived geometrical quantities (\mathbf{n}, κ)

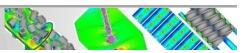




Problems and Challenges

- **Steep gradients** of the velocity field and of other physical quantities near the interface (oscillations!)
- **Reinitialization** w.r.t. distance field (artificial movement of the interface → mass loss, how often to perform?)
- Mass conservation (during advection and reinitialization of the Level Set function)
- Representation of **surface tension**: CSF, Line Integral, Laplace-Beltrami, Phasefield, etc.
- Explicit or implicit treatment (→ Capillary Time Step restriction?)

Stefan Turek



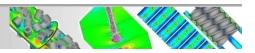
Steep changes of physical quantities:

1) Elementwise averaging of the physical properties (prevents oscillations):

 $\rho_e = x\rho_1 + (1-x)\rho_2$, $\mu_e = x\mu_1 + (1-x)\mu_2$ x is the volume fraction

- Flow part: Extension of nonlinear stabilization schemes (FCT, TVD, EO-FEM) for the momentum equation for LBB stable element pairs with discontinuous pressure (Q2/P1)
- Interface tracking part with DG(1)-FEM: Flux limiters satisfying LED requirements





Reinitialization

- Mainly required in the vicinity of the interface
- How often to perform?
- Which realization to implement?
- Efficient parallelization (3D!)

Alternatives

- Brute force (introducing new points at the zero level set)
- Fast sweeping ("advancing front" upwind type formulas)
- Fast marching
- Algebraic Newton method
- Hyperbolic PDE approach
- many more.....

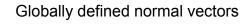
Maintaining the signed distance function by PDE reinitialization

$$\frac{\partial \phi}{\partial \tau} + \mathbf{u} \cdot \nabla \phi = S(\phi) \qquad \mathbf{u} = S(\phi) \frac{\nabla \phi}{|\nabla \phi|} \quad \Leftrightarrow \quad |\nabla \phi| = 1$$

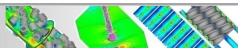
Problems:

 ∂

- What to do with the sign function at the interface? (smoothing?)
- How to handle the underlying non-linearity?
- How often to perform? (expensive \rightarrow steady state)



Stefan Turek



Fine-tuned reinitialization

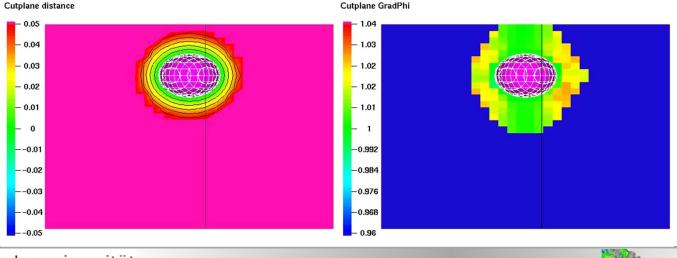
Our reinitialization is performed in combination of 2 ingredients:

1) Elements intersected by the interface are modified w.r.t. the slope of the distance distribution ("Parolini trick") such that

$$|\nabla \phi| = 1$$

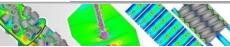
- 2) Far field reinitialization: realization is based on the PDE approach ("FBM"), but it does not require smoothening of the distance function!
- **In addition:** continuous projection of the interface (smoothening of the discontinuous P₁ based distance function)

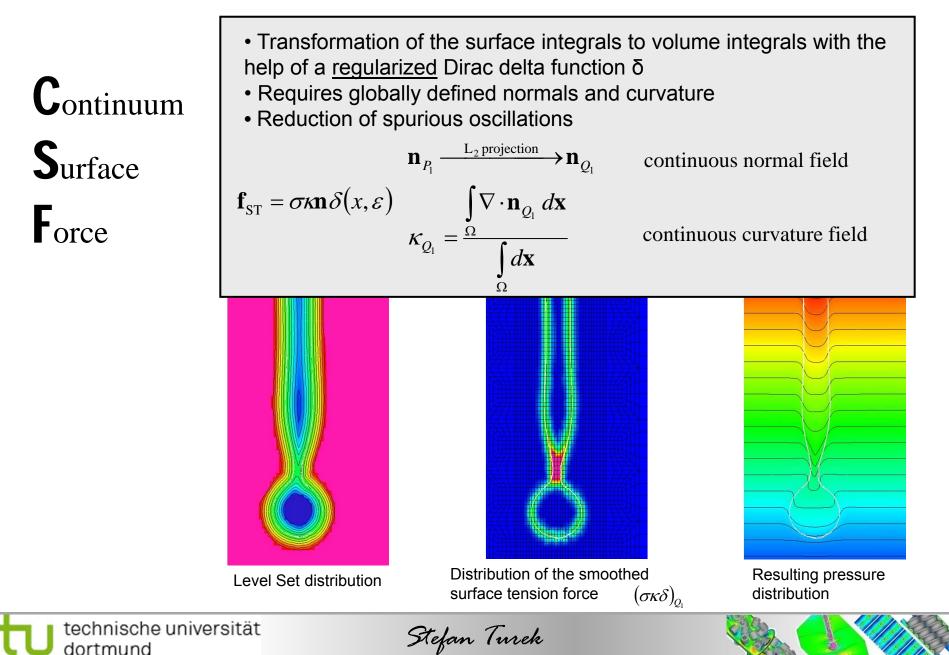
$$\phi_{\scriptscriptstyle P_1} \xrightarrow{\ \ L_2 \text{ projection}} \rightarrow \phi_{\scriptscriptstyle Q_1} \xrightarrow{\ \ L_2 \text{ projection}} \rightarrow \phi_{\scriptscriptstyle P_1}$$



technische universität dortmund

Stefan Turek

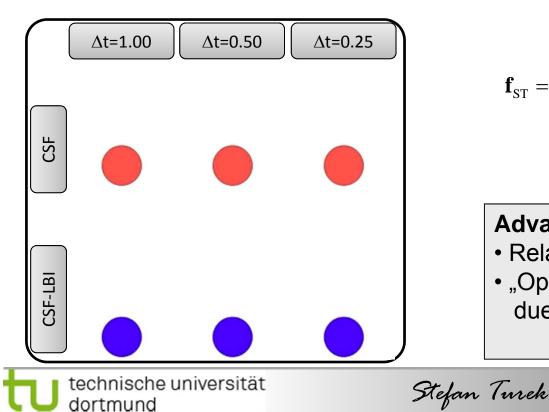




Surface Tension: Semi-implicit CSF formulation based on Laplace-Beltrami

$$\mathbf{f}_{\mathrm{ST}} = \int_{\Omega} \sigma \mathbf{k} \hat{\mathbf{n}} \cdot \mathbf{v} \,\delta(\Gamma, \mathbf{x}) \,d\mathbf{x} = \int_{\Omega} \sigma \left(\underline{\Delta} \mathbf{x} \big|_{\Gamma} \right) \cdot \left(\mathbf{v} \,\delta(\Gamma, \mathbf{x}) \right) d\mathbf{x}$$
$$= -\int_{\Omega} \sigma \underline{\nabla} \mathbf{x} \big|_{\Gamma} \cdot \underline{\nabla} \left(\mathbf{v} \,\delta(\Gamma, \mathbf{x}) \right) d\mathbf{x} = -\int_{\Omega} \sigma \underline{\nabla} \mathbf{x} \big|_{\Gamma} \cdot \underline{\nabla} \mathbf{v} \,\delta(\Gamma, \mathbf{x}) \,d\mathbf{x}$$

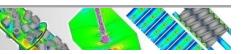
Application of the semi-implicit time integration yields $\mathbf{x}|_{\Gamma^{n+1}} = \mathbf{x}|_{\Gamma^n} + \Delta t \mathbf{u}^{n+1}$



$$\mathbf{f}_{\mathrm{ST}} = -\int_{\Omega} \boldsymbol{\sigma} \, \delta_{\varepsilon} \Big(dist(\Gamma^{n}, \mathbf{x}) \Big) \underline{\nabla} \, \widetilde{\mathbf{x}} \Big|_{\Gamma}^{n} \cdot \underline{\nabla} \mathbf{v} \, d\mathbf{x} \\ - \Delta t^{n+1} \int_{\Omega} \boldsymbol{\sigma} \, \delta_{\varepsilon} \Big(dist(\Gamma^{n}, \mathbf{x}) \Big) \underline{\nabla} \mathbf{u}^{n+1} \cdot \underline{\nabla} \mathbf{v} \, d\mathbf{x}$$

Advantages

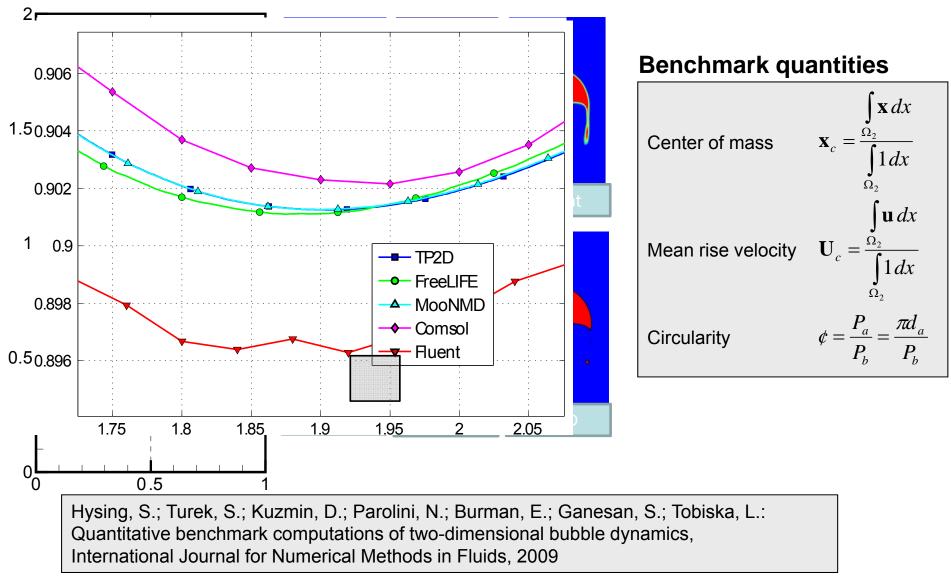
- Relaxes Capillary Time Step restriction
- "Optimal" for FEM-Level Set approach due to global information

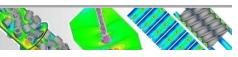


Benchmarking

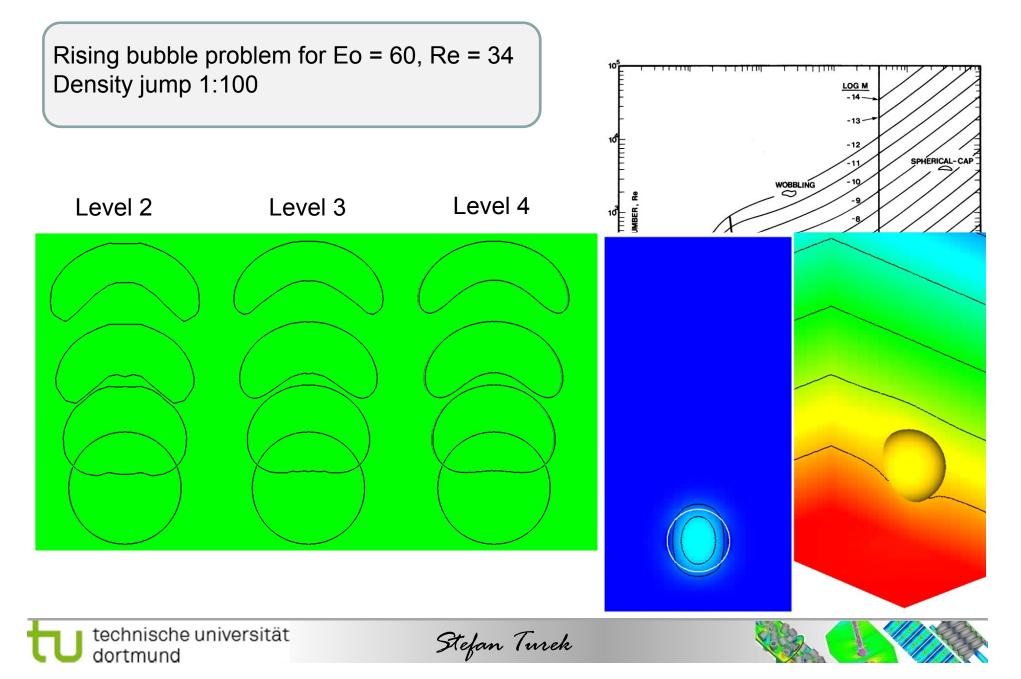
2D Bubble Benchmarks

http://www.featflow.de/beta/en/benchmarks/

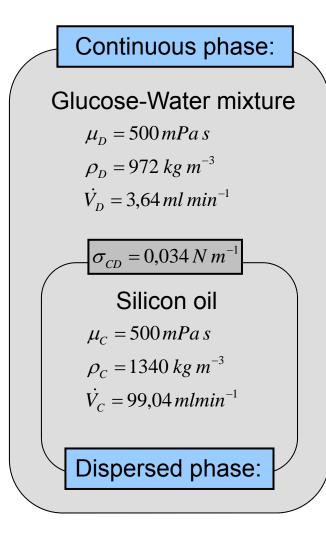


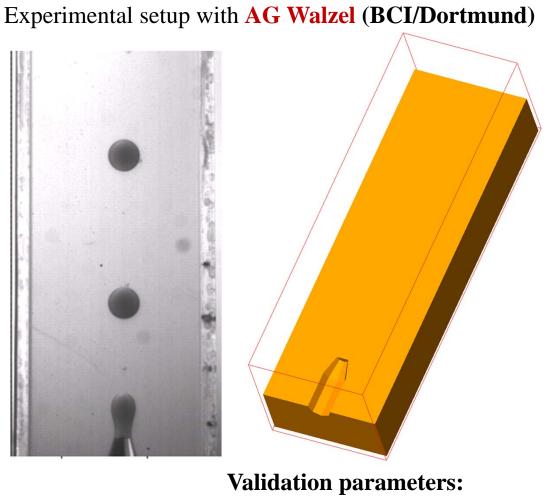


3D convergence analysis for large density jumps



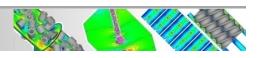
Benchmarking with experimental results



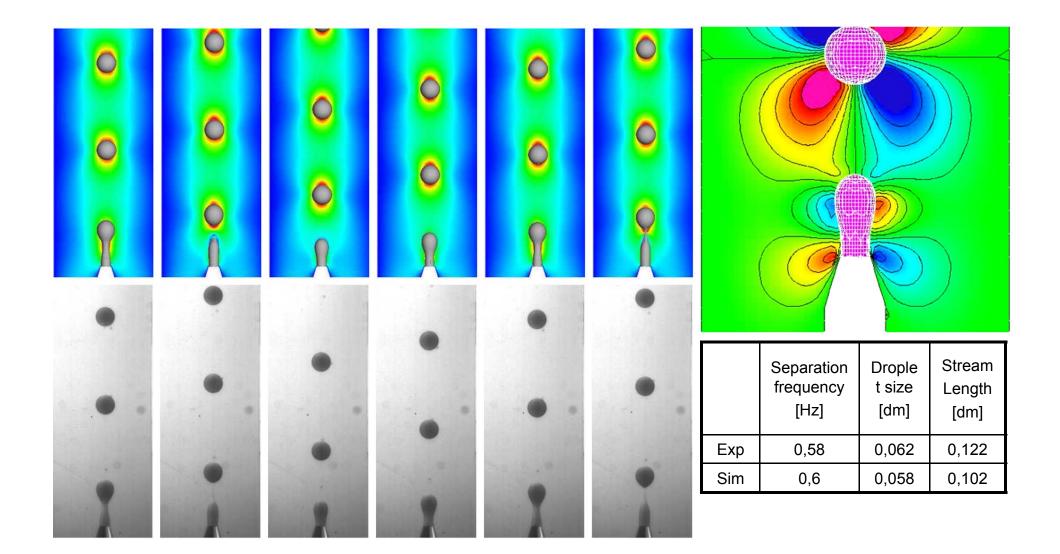


- frequency of droplet generation
- droplet size
- stream length

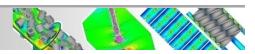
Stefan Turek



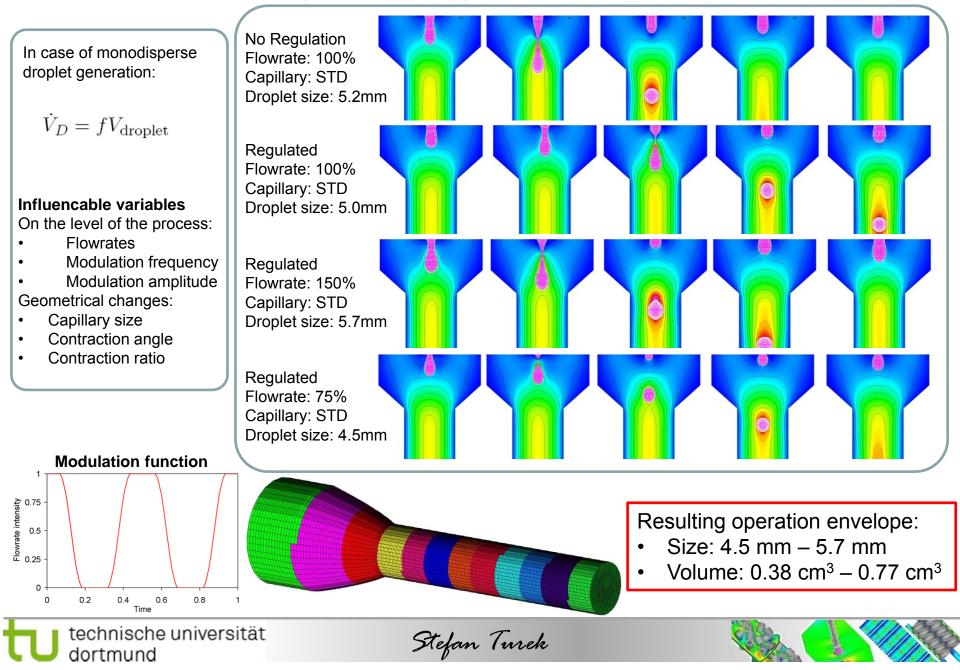
Benchmarking with experimental results



Stefan Turek



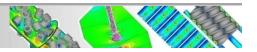
Tailored monodisperse droplets via modulation



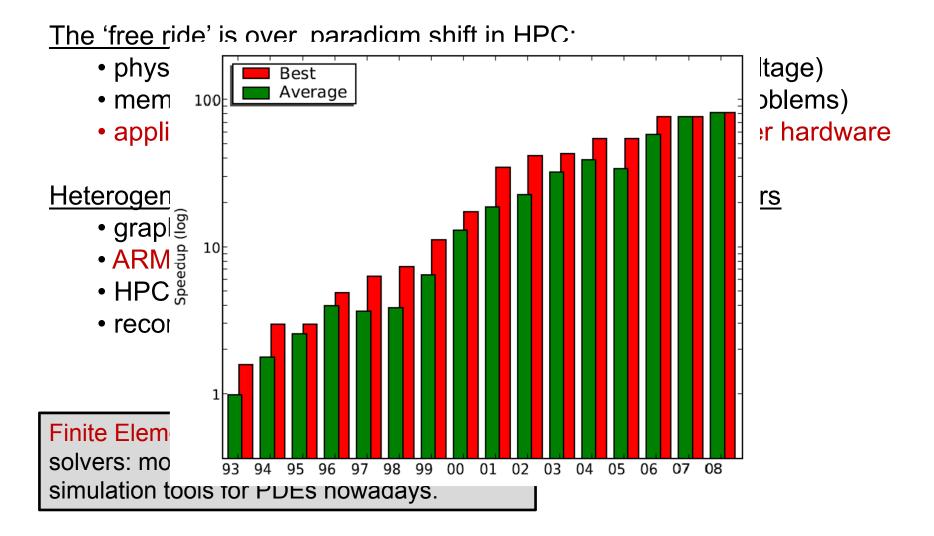
Current Status of (Multiphase) Simulation Tools

- Numerical efficiency?
 → OK
- Parallel efficiency?
 - → OK (tested up to appr. 1000 CPUs)
 → More than 10.000 CPUs???
- Single processor efficiency?
 → OK (for CPU)
- 'Peak' efficiency?
 → NO

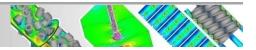




Next: Special HPC Techniques



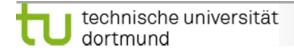
Stefan Turek



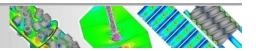
Extensive Tests show.....

- It is (almost) impossible to come close to Single Processor Peak Performance with modern (= high numerical efficiency) simulation tools
- Parallel Peak Performance with modern Numerics even harder, already for moderate processor numbers

Hardware-oriented Numerics (HwoN) + UnConventional Hardware (UCHPC) = FEAST Project







Unconventional Hardware



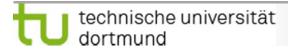
CELL multicore processor (PS3),
 7 synergistic processing units @ 3.2 GHz,
 Memory @ 3.2 GHz

≈ 218 GFLOP/s

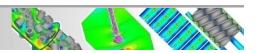


 GPU (NVIDIA GTX 285): 240 cores @ 1.476 GHz, 1.242 GHz memory bus (160 GB/s)
 ≈ 1.06 TFLOP/s

UnConventional High Performance Computing (UCHPC)



Stefan Turek



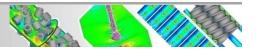


Include GPUs into FEAST

- without
 - changes to application codes FEA(S)TFLOW
 - fundamental re-design of FEAST
 - sacrificing either functionality or accuracy
- but with
 - noteworthy speedups
 - a reasonable amount of generality w.r.t. other co-processors
 - and additional benefits in terms of space/power/etc.

But: no --march=gpu/cell compiler switch



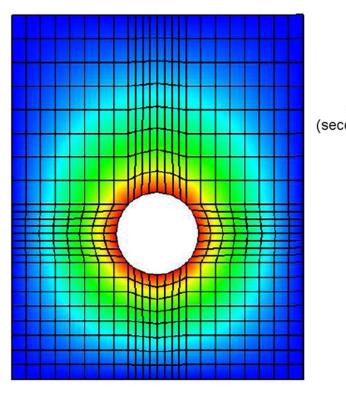


Poisson Solver Tests

$-\Delta u$	=	0	in Ω ,
u	=	0	on Γ_1

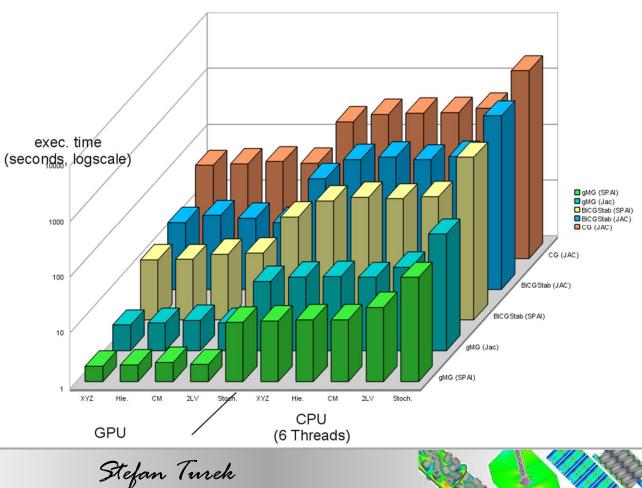
u = 1 on Γ_2

	Q_1		Q_2		
L	N	non-zeros	N	non-zeros	
4	576	4552	2176	32192	
5	2176	18208	8448	128768	
6	8448	72832	33280	515072	
7	33280	291328	132096	2078720	
8	132096	1172480	526336	8351744	
9	526336	4704256	2101248	33480704	
10	2101248	18845696	-	-	



technische universität

dortmund



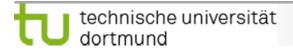


Identical solution, but differences of more than a

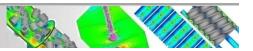
factor 1000x

regarding the CPU time for one "simple" (small) subproblem

after "optimization" on all levels!





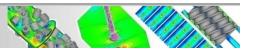


Huge Potential for the Future ...

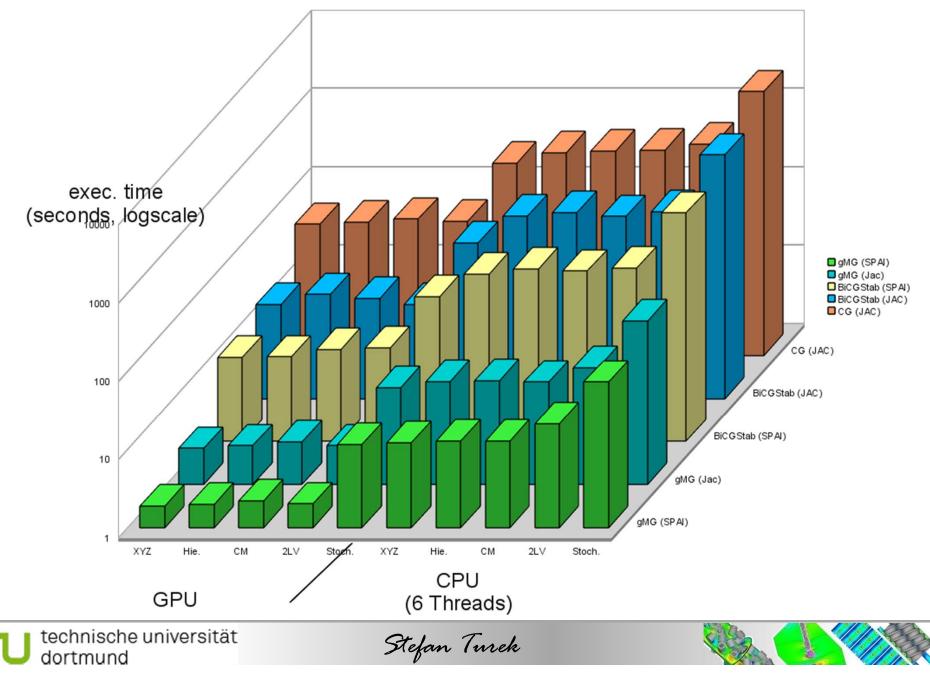
- Numerical Simulation & High Performance Computing have to consider recent and future hardware trends, particularly for heterogeneous multicore architectures and massively parallel systems!
- More research in the combination of 'Hardware-oriented Numerics' and 'Unconventional Hardware' is necessary!
- (Still) much more powerful CFD tools are possible if modern Numerics meets modern Hardware!

...or most of existing (academic/commercial) CFD software will be 'worthless' in a few years!

Stefan Turek



Poisson Solver Tests



Solver Benchmark (unstructured mesh)

