

Experimental Verification of the Parallel Free Surface Lattice Boltzmann Method in waLBerla

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Motivation



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Motivation



Outline

❖ waLBerla: A Large-Scale Lattice-Boltzmann Solver

❖ Free Surface Lattice Boltzmann

- Lattice Boltzmann method
- Free surface extension
- Large-scale applications

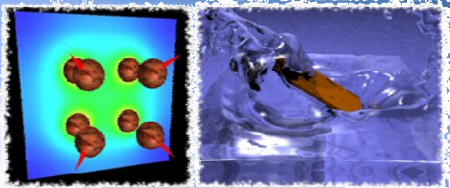
❖ Validation

- Possible parameter space
- Experimental setup
- Results



waLBerla

Widely applicable lattice Boltzmann from Erlangen



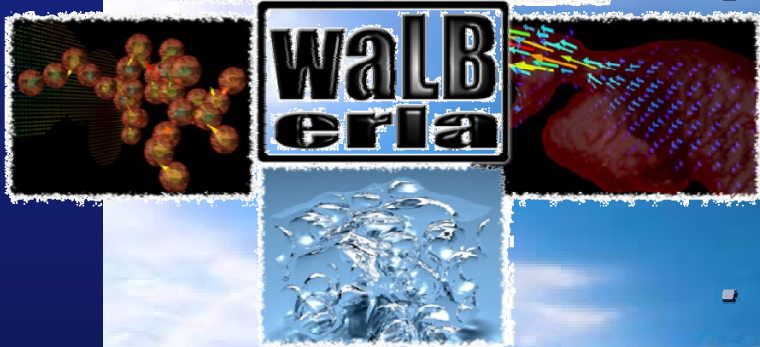
- CFD project based on lattice Boltzmann method

- Modular software concept

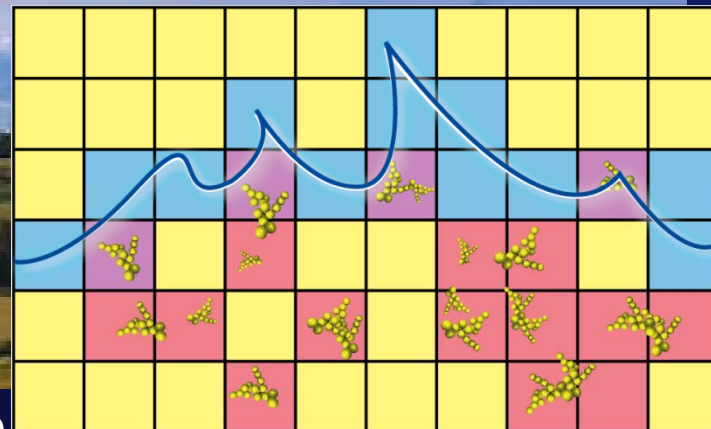
- Supports various applications, currently planned:

- Blood flow in aneurysms
- Moving particles and agglomerates
- Free surfaces to simulate foams, fuel cells, a.m.m.
- Charged colloids
- Brownian Motion

- Integration in efficient massive-parallel environment



- Patch concept enables
 - Mixture of applications
 - Parallelization
 - Load Balancing



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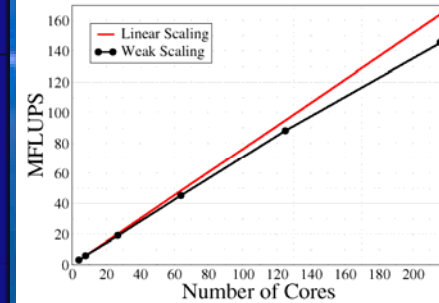
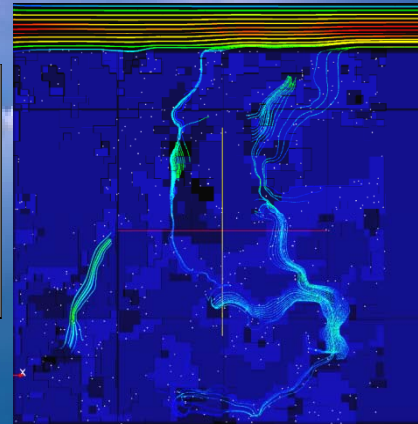
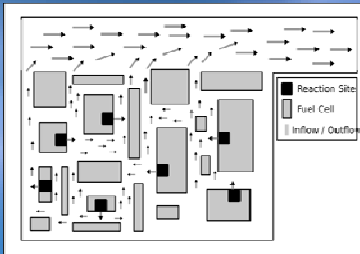


waLBerla

Widely applicable lattice Boltzmann from Erlangen

Homogeneous Mixture Flows

Simulation of solid oxide fuel cells

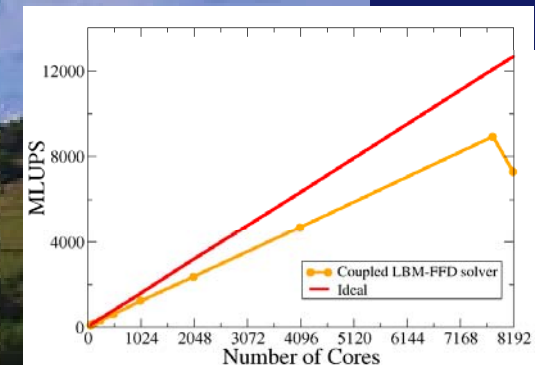


Video

Large-Scale Particulate Flows

Largest Simulation:

- 264 million particles
- $1.5 \cdot 10^{11}$ lattice cells



Simulation of many particles
in $1.3 \cdot 10^8$ lattice cells



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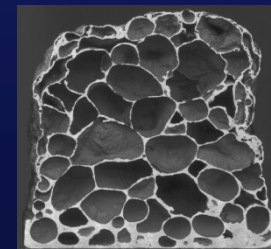
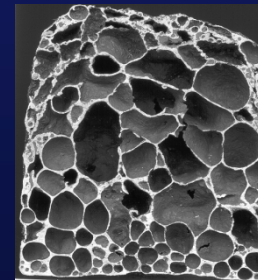
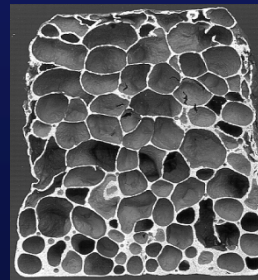
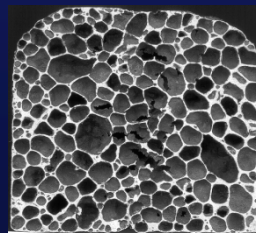
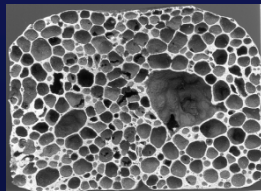
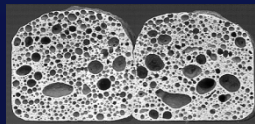
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Free Surface: Simulating Metal Foams



Collaboration with
Dept. of Material Sciences
Prof. Singer, Dr. Körner



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Lattice Boltzmann Method

❖ Boltzmann Equation

$$\partial_t f + F \cdot \partial_p f + \xi \cdot \nabla f = \Omega$$

ξ ... particle velocity
 F ... external forces
 Ω ... collision operator

❖ Simplest Collision Model: BGK

$$\partial_t f + \xi \cdot \nabla f = -\frac{1}{\lambda} [f - f^{(0)}]$$

ξ ... particle velocity
 $f^{(0)}$... equilibrium distribution function
 λ ... relaxation time

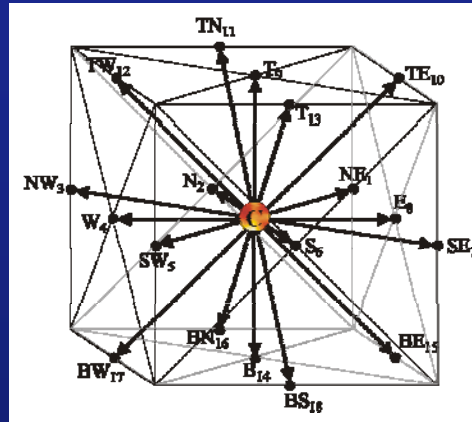
❖ Macroscopic Quantities

$$\rho = \sum_{\alpha} f_{\alpha}$$

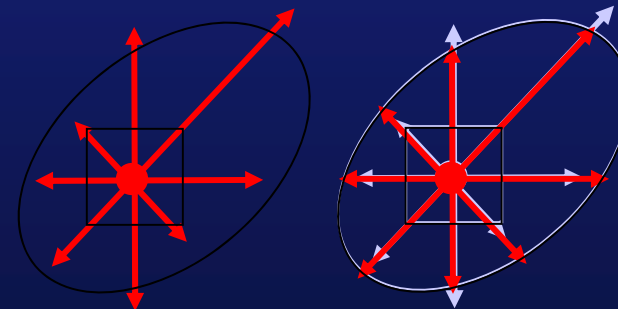
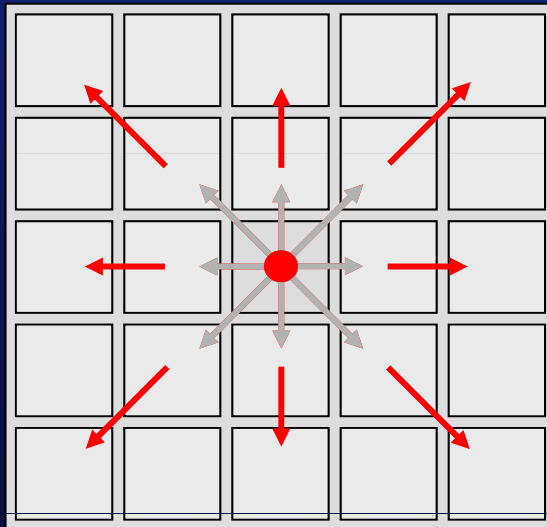
$$\rho u = \sum_{\alpha} e_{\alpha} f_{\alpha}$$

Lattice Boltzmann Method

Discretization



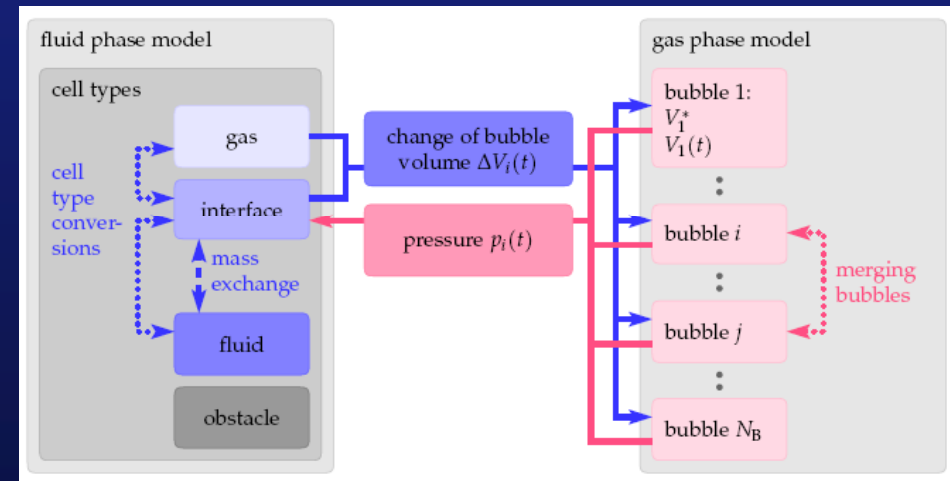
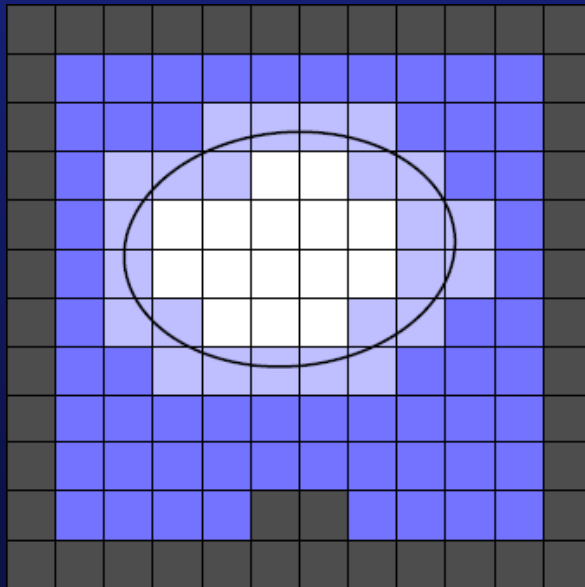
Streaming and Relaxation



Free Surface-LBM

❖ „Free surface“ is „two phase“, however:

- Compute only liquid phase
- Model gas phase by ideal gas equation (no flow but only pressure is modeled)



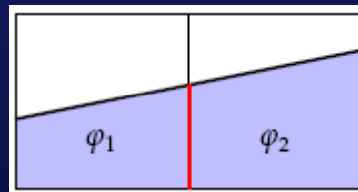
Free-Surface LBM

Fraction of fluid volume in Interface cells

- ❖ Interface cells store fluid fraction (similar to VoF)
- ❖ Fluid advection:
 - Mass transfer between interface and liquid cells
 - Mass is conserved

$$\Delta m_i(x, t) = \begin{cases} 0 & \text{for } (x + c_i) \in \mathcal{C}^G \\ F_T(x + c_i, t) - F_i(x, t) & \text{for } (x + c_i) \in \mathcal{C}^F \\ \frac{1}{2} [\varphi(x, t) + \varphi(x + c_i, t)] [F_T(x + c_i, t) - F_i(x, t)] & \text{for } (x + c_i) \in \mathcal{C}^I \end{cases}$$

- For two interface cells a weighting factor depends on the fill levels



Free-Surface LBM

Interface boundary condition

❖ Simplification of stress tensor at interface

- Navier-Stokes for incompressible fluid

$$\rho \delta_t \vec{u} + \rho (\vec{u} \cdot \nabla) \vec{u} = \nabla \sigma$$

- with stress tensor

$$\sigma_{ik} = -p_G(\vec{x}, t) \delta_{ik} + \rho \nu (\delta_k u_i(\vec{x}, t) + \delta_i u_k(\vec{x}, t))$$

- Treating gas as inert phase with vanishing density reduces stress to sole influence of pressure

$$p_G = p_V + p_\gamma$$

Free-Surface LBM

Interface boundary condition: gas pressure

❖ Gas volume pressure

- Initial state with initial gas volume
- Tracking gas volume changes in all interface cells leads to current volume
- Pressure is ratio of current volume to initial volume

$$p_V = \frac{V^{init}}{V(t)}$$

▪ Remarks:

- Tracking gas volume changes throughout a parallel simulation involves means of all-to-all communication
- Gas pressure depends on accurate mass tracking in interface cells
- Supports continuous inflation of bubbles

Free-Surface LBM

Interface boundary condition: surface tension

❖ Surface tension

- Energy balance relates pressure to surface tension:

$$p_\gamma \cdot dV = \gamma \cdot dA$$

- Young-Laplace equation (for 3 dimensions)

$$p_\gamma = 2\gamma\kappa(\vec{x}, t)$$

- Takes only mean curvature into account, which is the mean value of the two principal curvatures

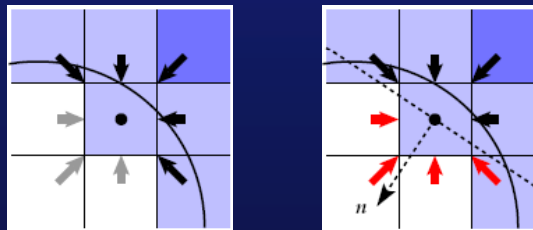
Free-Surface LBM

Interface boundary condition in LBM

❖ Reconstruction of distribution functions at interface

- Simplified stress tensor means in LBM:
 - Velocity of fluid and gas phase have to be equal at interface
 - Force of the gas has to be balanced with force by fluid
- Reconstruct distribution functions pointing in opposite direction of surface normal

$$F'_i(x - c_i, t) = F_i^0(\rho_G, v) + F_i^0(\rho_G, v) - F'_i(x, t) \quad , \quad x \in \mathcal{C}^I \wedge [(x - c_i) \in \mathcal{C}^G \vee c_i \cdot n(x, t) < 0]$$



- Density of gas phase is computed from gas pressure

$$\rho_G = \frac{1}{c_s^2} \cdot p_G$$

Free-Surface LBM

Bubble Coalescence

❏ Bubble Coalescence (Bubble Merging)

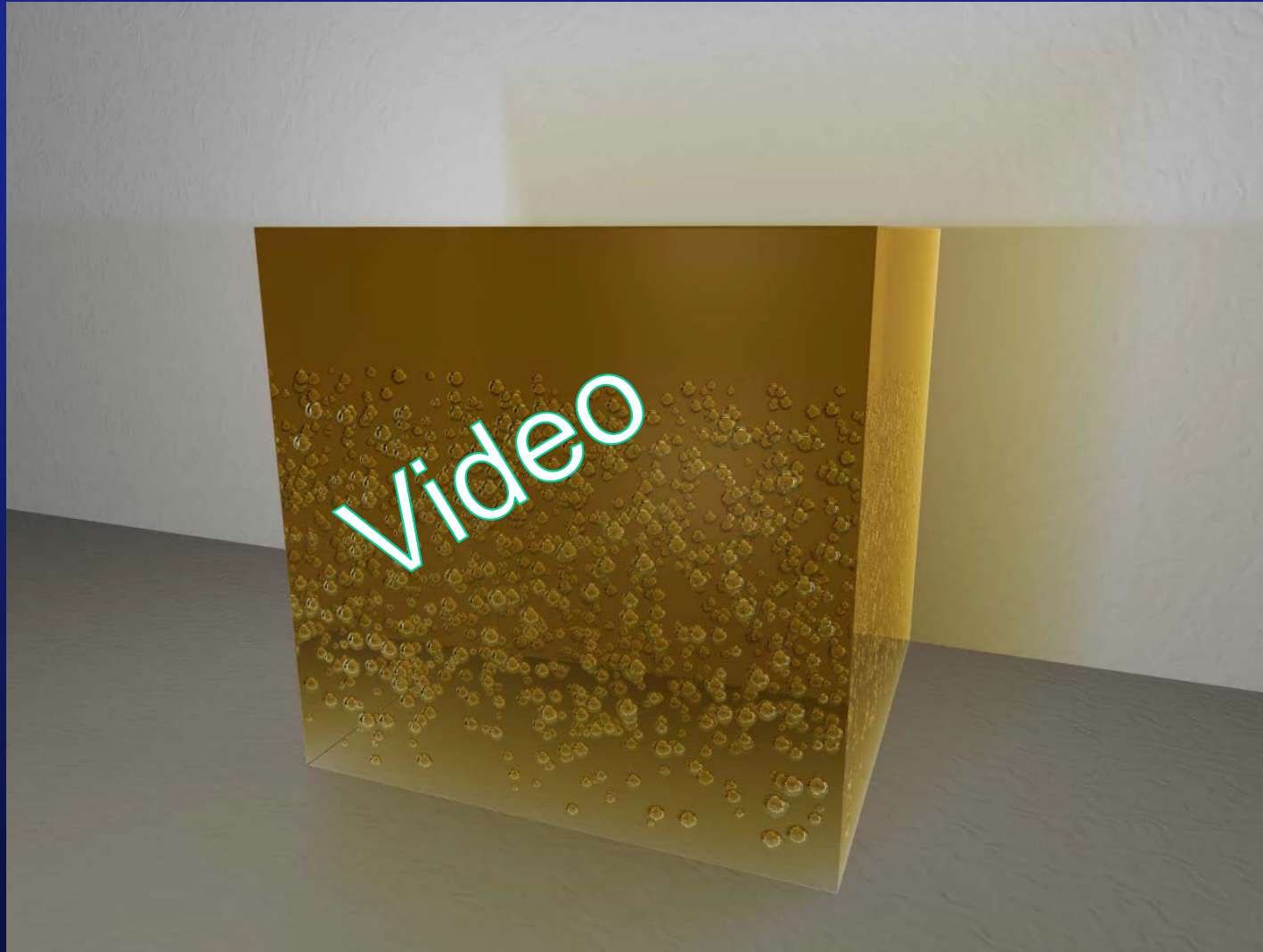
- If two bubbles touch each other:
 - Add initial and current volume from bubble with higher index to bubble with lower index

$$\begin{aligned} V_{\min(\mathcal{B})}^* &= \sum_{b \in \mathcal{B}} V_b^* \\ V_{\min(\mathcal{B})}(t) &= \sum_{b \in \mathcal{B}} V_b(t) \end{aligned}$$

- Delete bubble with higher index
 - Connect all cells belonging to old bubble to new bubble
- If target bubble merges with other bubble, do process iteratively



Large-Scale Simulation: 1000 Bubbles



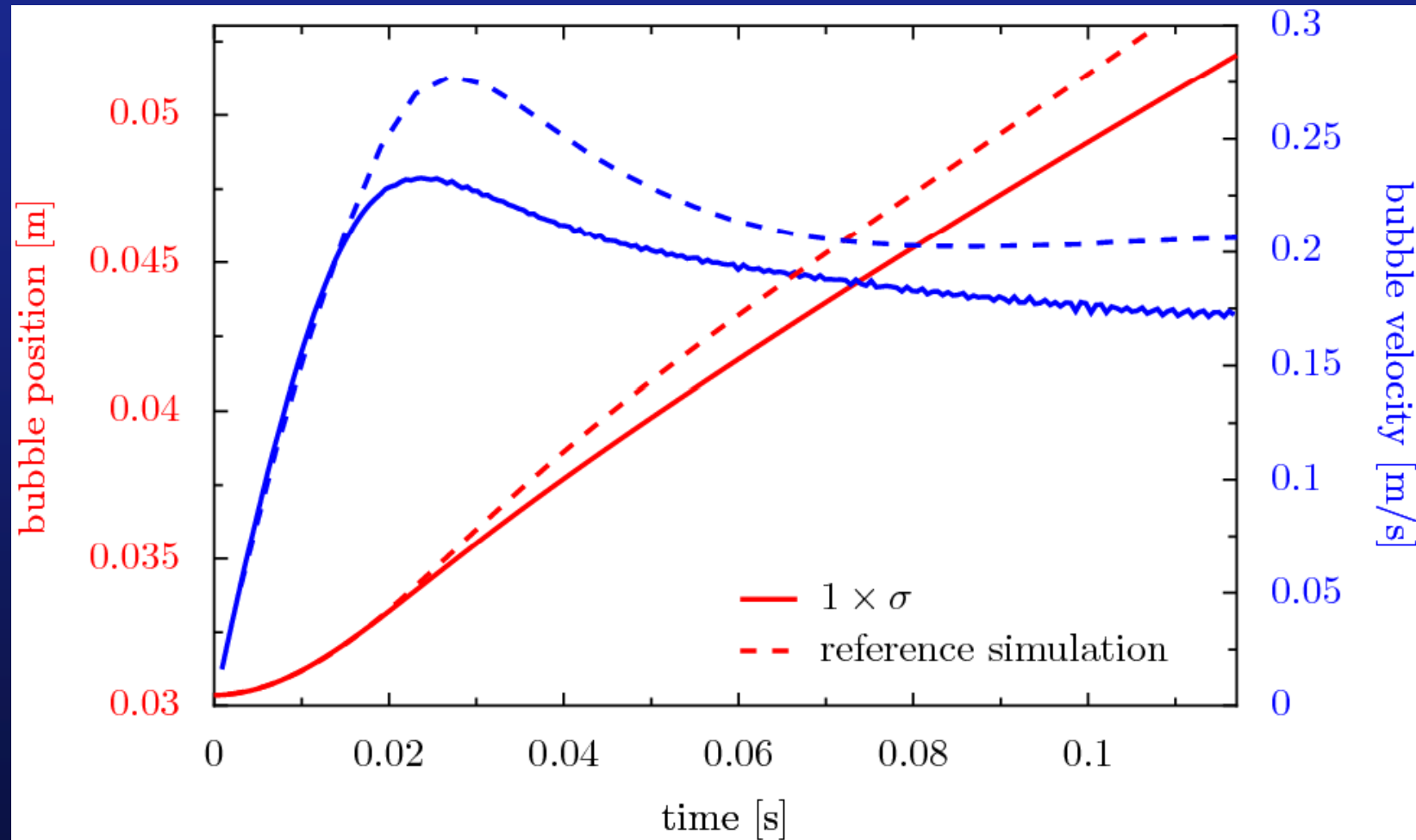
Simulation

- 1000 Bubbles
- $510 \times 510 \times 530 = 1.4 \cdot 10^8$ lattice cells
- 70,000 time steps
- 77 GB
- 64 processes
- 72 hours
- 4,608 core hours

Visualization

- 360 images
- 8 processes for 4 hours per image
- 11,520 core hours

Numerical Experiment: Single Rising Bubble in Oil



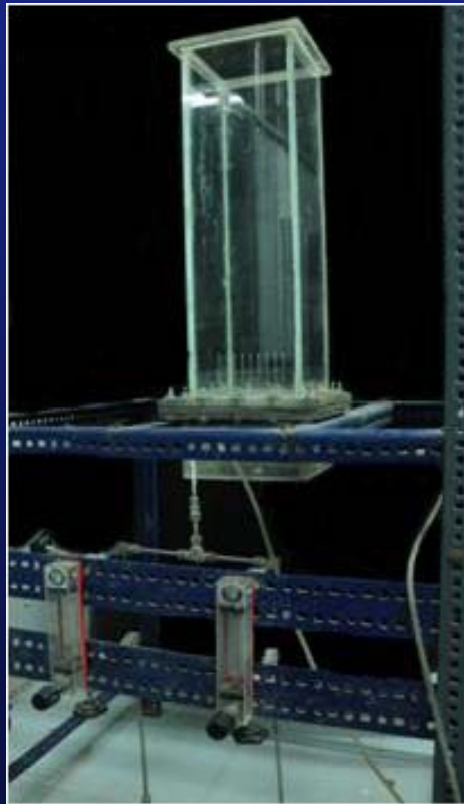
Possible Parameter Range in Free Surface Lattice Boltzmann Method

	Air-Water			Air-Model fluid II			Air-Model fluid III			Air-Model fluid IV		
μ_L	$1 \times 10^{-3} \text{ kg/m.s } (\mu_{\text{ref}}^*)$			μ_{ref}^*			$1 / 50 \mu_{\text{ref}}^*$			μ_{ref}^*		
ρ_L	$1000 \text{ kg/m}^3 (\rho_{\text{ref}}^*)$			ρ_{ref}^*			ρ_{ref}^*			$0.5 / 2 \rho_{\text{ref}}^*$		
σ_{GL}	$0.072 \text{ N/m } (\sigma_{\text{ref}}^*)$			$0.5 / 2.0 \sigma_{\text{ref}}^*$			σ_{ref}^*			σ_{ref}^*		
$(dx)_{\text{max}}$	$6.56 \times 10^{-5} \text{ m } (=0.065 \text{ mm})$			$1.31 \times 10^{-4} \text{ m } / 3.28 \times 10^{-5} \text{ m}$			$6.37 \times 10^{-5} \text{ m } / 0.16 \text{ m}$			$3.28 \times 10^{-5} \text{ m } / 1.31 \times 10^{-4} \text{ m}$		
$(dt)_{\text{max}}$	$1.47 \times 10^{-5} \text{ s}$			$5.89 \times 10^{-5} \text{ s } / 3.68 \times 10^{-6} \text{ s}$			$1.47 \times 10^{-5} \text{ s } / 1.84 \text{ s}$			$3.68 \times 10^{-6} \text{ s } / 5.89 \times 10^{-6} \text{ s}$		
d_B	1 mm	10 mm	20 mm	1 mm	10 mm	20 mm	1 mm	10 mm	20 mm	1 mm	10 mm	20 mm
Reynolds number ($Re = \rho_L V_R d_B / \mu_L$)	200	2000	4000	200	2000	4000	4 - 200	40-2000	80-4000	100 - 400	1000 - 4000	2000 - 8000
Eotvos number ($Eu = g \Delta \rho d_B^2 / \sigma$)	0.13625	13.625	54.5	0.27 - 0.068	27.25-6.8125	109-27.25	0.136	13.625	54.5	0.068 - 0.2725	6.81 - 27.25	27.25 - 109
Morton or Bond no. ($Mo = g \Delta \rho \mu_L^4 / \rho_L^2 \sigma^3$)	2.63E-11	2.62E-11	2.62E-11	2.10E-10-3.28E-12	2.10E-10-3.28E-12	2.10E-10-3.28E-12	1.6E-4 - 2.62E-11	1.6E-4 - 2.62E-11	1.6E-4 - 2.62E-11	3.29E-12 2.10E-10	3.29E-12 2.10E-10	3.29E-12 2.10E-10
Lattice cells per diameter	15.22	152.23	304	7.69/30.45	76.99/304.45	152.23/608.90	Not limited by the lattice surface tension (sufficient cells for accurate curvature calculation!)					
Grid requirement for single bubble simulation (domain $5d_B \times 5d_B \times 17.5 d_B$)	77* 77* 267 =1.58 x10 ⁶	762* 762* 2664 =1.55 x10 ⁹	1523* 1523* 5328 =1.24 x10 ¹⁰	39*39* 134 / 153*153* 533	381*381* 1332 / 1523* 1523* 5328	762*762* 2664 / 3045* 3045* 10656	Note: Maximum lattice surface tension=0.055x10 ⁻² $\omega=1.9599$ Maximum workable memory considered in June 2009.					
Memory requirement	0.81 GB	792 GB	6330 GB	0.1 GB / 6.39 GB	9 GB / 6.3 TB	792 GB/ 50.6 TB	Range of parameter that can be considered in the proposed project: $\mu_L = 1-50 \mu_{\text{ref}}^*$, $\rho_L = 0.5-2 \rho_{\text{ref}}^*$, $\sigma_L = 0.5-2 \sigma_{\text{ref}}^*$, $d_B = 1-20 \text{ mm}$ Re=100 - 8000 Eu=0.068 - 109 Mo=1.31E-11 - 1.6E-4 log Mo=-10.88 to -3.79					
Approximate no. of bubbles that could be simulated using ~40 TB of memory* (domain for each bubble is $2d_B * 2d_B * 2d_B$)	2.63 x10 ⁶ 138 ³	2744 14 ³	343 7 ³	19.4 x10 ⁶ 269 ³ / 343000 70 ³	21952 28 ³ / 343 7 ³	2744 14 ³ / 27 3 ³						



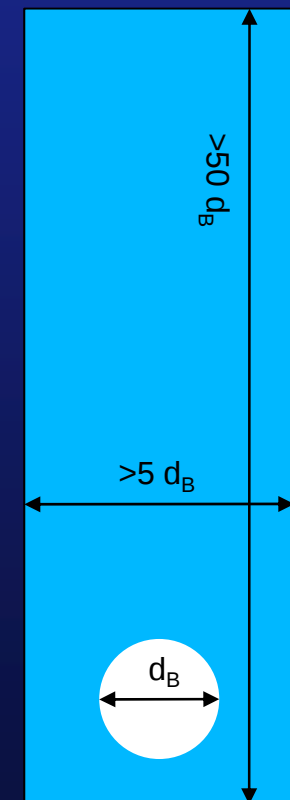
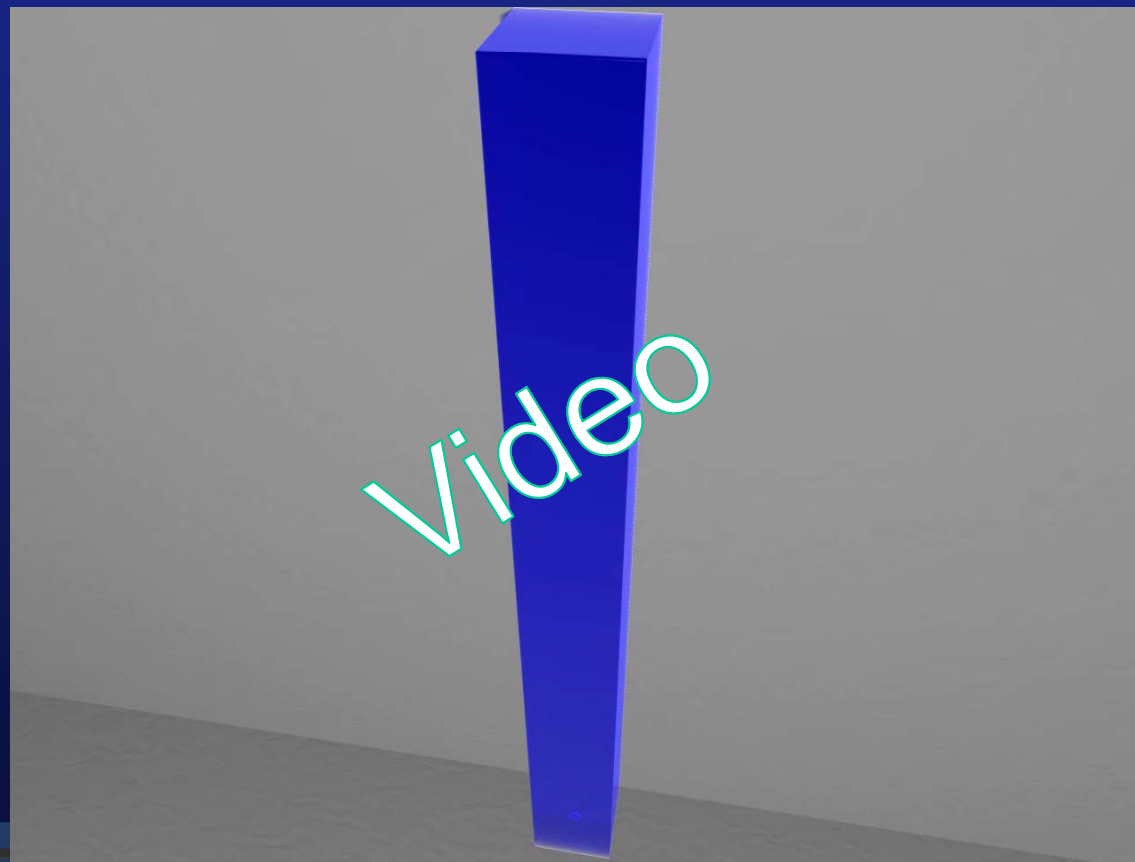
Experimental Verification

- ❖ Experiments with Rising Bubbles in Liquid Column performed by IIT Delhi (Prof. Vivek Buwa)

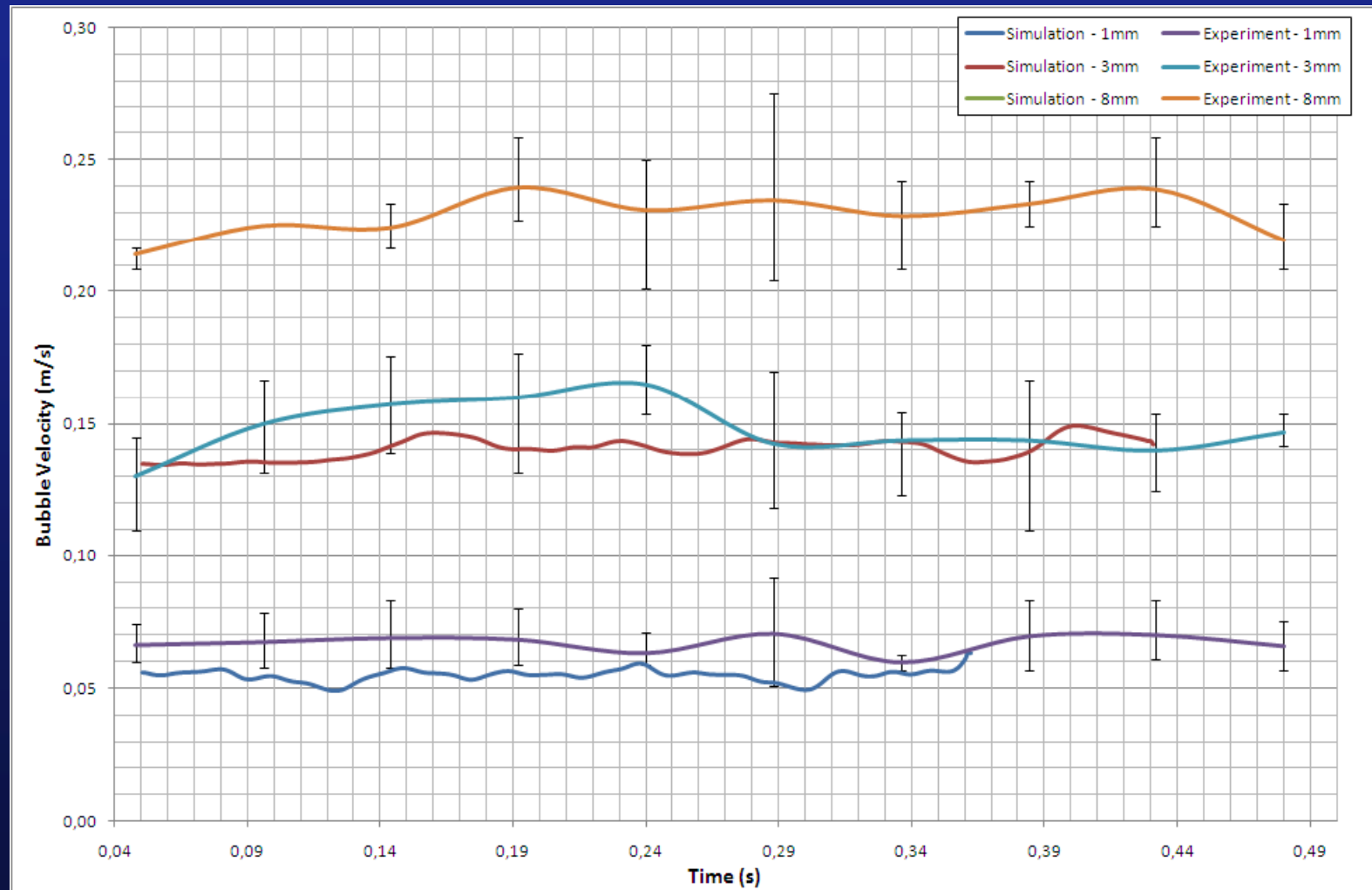


Experimental Verification

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Experimental Verification: Current Results

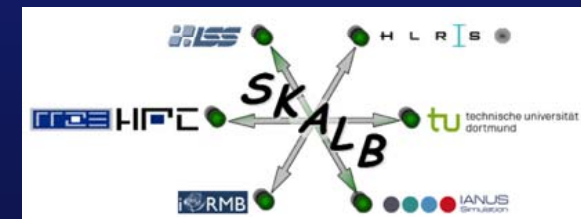
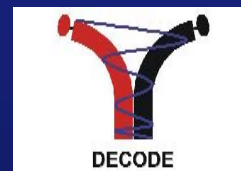


Conclusion

- ❖ Simulation Results Agree Well With Experiments
 - Model is valid and simplifications are justified
 - Surface tension computation is accurate enough
- ❖ Efficient Massive-Parallel Two Phase Code Capable of Simulating Real-World Scenarios Correctly
- ❖ Outlook: Validation of Multi-Bubble Scenarios

Acknowledgements

- IIT-Delhi for Assessment of Experimental Data
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 - SKALB, German project, Bundesministerium für Bildung und Forschung
 - KONWIHR, Bavarian project



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The End

Thank you for your attention!



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